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# Bandwidth Efficient Block Codes for M-ary PSK Modulation

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#### **ABSTRACT**

In this report, a class of bandwidth efficient block codes for M-ary PSK modulation is presented. A soft-decision decoding for this class of codes is devised. Some specific short codes for QPSK, 8-PSK and 16-PSK modulations are constructed. These codes have good minimum squared Euclidean distances and provide 2 to 5.8 dB coding gains over uncoded QPSK modulation without (or with little) bandwidth expansion. The complete weight distributions of these specific codes are determined. Based on these weight distributions, their error probabilities are evaluated. Some of these codes have simple trellis structures and hence can be decoded by Viterbi decoding algorithm with relatively simple implementation. Moreover the codes are very suitable for use as inner codes for various cascaded coding schemes with Reed-Solomon codes as outer codes.

## Bandwidth Efficient Block Codes for M-ary PSK Modulation

#### 1. Introduction

Recently a great deal of research effort has been expended in bandwidth efficient coded modulations for achieving reliable communications on band-limited channels [1-27]. This new technique of coded modulation is achieved by coding onto an expanded set of channel signals (relative to that needed for uncoded transmission). Coded modulation can provide significant coding gain over an uncoded system with little or no bandwidth expansion. Most of the research works on coded modulation has been focused on trellis coded modulations (TCM), i.e., trellis (convolutional) coding with expanded signal sets. Not much has been done on block coded modulations.

In this report, we investigate block coding for M-ary PSK modulation. First we present a generalization of coset codes over binary lattices [20] to codes over additive groups. From this generalization, a method for constructing block coded M-ary PSK codes is devised. Then a soft-decision decoding algorithm for these M-ary codes is provided. Some specific QPSK, 8-PSK and 16-PSK codes with good minimum squared Euclidean distances and trellis structure are constructed. These codes provide 2 to 5.8 dB coding gains over uncoded QPSK modulation. Complete weight distributions of these codes are derived. Based on these weight distributions, we are able to analyze the error performance of these codes for an AWGN channel. Upper bounds on the error probabilities are obtained. Since these codes have simple trellis structure, they can be decoded with Viterbi decoding.

In our next report, we will investigate various cascaded coding schemes with bandwidth efficient M-ary PSK codes constructed in this report as the

inner code. Preliminary results show that large coding gains can be achieved over the uncoded QPSK modulation.

#### 2. Code Construction over Additive Groups

Let A be an additive group (finite or infinite) on which a distance between two elements s and s', denoted d(s,s'), is defined. The distance measure, d(s, s'), satisfies the following conditions:

1. 
$$d(s,s') = d(s-s',0),$$
 (2.1)

where 0 denotes the zero element in A, and

2. 
$$d(s,s') = 0$$
 if and only if  $s = s'$ . (2.2)

Let  $B_1$ ,  $B_2$ , ...,  $B_2$  be 2 nonempty finite subsets of A for which the following unique decomposition property holds: for  $s_i$  and  $s_i$  in  $B_i$ ,

$$s_1 + s_2 + \cdots + s_k = s_1' + s_2' + \cdots + s_k',$$
 (2.3)

if and only if  $s_i = s_i'$  for  $1 \le i \le 2$ . Let S be defined as

$$S \stackrel{\triangle}{=} B_1 + B_2 + \dots + B_{\mathfrak{g}}$$

$$= \{ s_1 + s_2 + \dots + s_{\mathfrak{g}} : s_i \in B_i \text{ with } 1 \le i \le \mathfrak{g} \}. \tag{2.4}$$

Clearly S is a subset of A.

For a nonempty finite subset B of A, let d[B] denote the minimum distance between elements of B. If B has only one element, let d[B] be defined as  $\infty$ . For  $1 \le i \le 2$ , let  $d_i$  be defined as follows:

$$d_{i} = d[B_{i} + B_{i+1} + \cdots + B_{2}]. \tag{2.5}$$

For a positive integer n, let  $A^n$  denote the set of all n-tuples over A. Define the distance between two n-tuples  $\bar{s}=(s_1,\,s_2,\,\cdots,\,s_n)$  and  $\bar{s}'=(s_1',\,s_2',\,\cdots,\,s_n')$  over A, denoted  $d^{(n)}(\bar{s},\bar{s}')$ , as

$$d^{(n)}(\bar{s},\bar{s}') = \sum_{j=1}^{n} d(s_j,s_j'). \tag{2.6}$$

The sum of two n-tuples over A is defined as the component-wise sum of the two n-tuples. For  $1 \le i \le 2$ , let  $C_i$  be a block code of length n over  $B_i$  with minimum Hamming distance  $\delta_i$ . From  $C_1$ ,  $C_2$ , ...,  $C_2$ , a block code C of length n over S is constructed as follows:

$$C = \{ \vec{v}_1 + \vec{v}_2 + \cdots + \vec{v}_{\mathcal{L}} : \vec{v}_i \in C_i \text{ for } 1 \le i \le \mathcal{L} \}.$$
 (2.7)

We will use the following expression for C,

$$C = C_1 + C_2 + \cdots + C_2$$
.

Let |X| denote the number of elements in a finite set X. Then

$$|C| = \prod_{i=1}^{2} |C_i|. \tag{2.8}$$

Lemma 1 provides a lower bound on the minimum distance of the block code C.

Lemma 1: The minimum distance of C with respect to  $d^{(n)}$ , denoted D[C], is lower-bounded as follows:

$$D[C] \ge \min_{1 \le i \le 9} \delta_i d_i \tag{2.9}$$

Proof: For different v and v' in C, let v and v' be expressed as

$$\vec{v} = \vec{v_1} + \vec{v_2} + \dots + \vec{v_k}, \quad \vec{v_i} \in C_i,$$

$$\vec{v'} = \vec{v'_1} + \vec{v'_2} + \dots + \vec{v'_k}, \quad \vec{v'_i} \in C_i,$$
(2.10)

where

with  $1 \le i \le 2$  and  $1 \le j \le n$ . Let h denote the first suffix such that

$$\dot{\mathbf{v}}_{\mathbf{h}} \neq \dot{\mathbf{v}}_{\mathbf{h}}'$$
 (2.12)

Then, since the minimum Hamming distance of  $C_h$  is  $\delta_h$ , there exist  $\delta_h$  suffices  $1 \le j_1 < j_2 < \cdots < j_{\delta_h} \le n$  such that

$$s_{hj_p} \neq s'_{hj_p}$$
, for  $1 \le p \le \delta_h$ . (2.13)

Since  $s_{ij} = s'_{ij}$  for  $1 \le i < h$  and  $1 \le j \le n$ , we have that, for  $1 \le p \le \delta_h$ ,

$$d(\sum_{i=1}^{2} s_{ij_{p}}, \sum_{i=1}^{2} s'_{ij_{p}}) \ge d[\sum_{i=1}^{h-1} s_{ij_{p}} + B_{h} + B_{h+1} + \dots + B_{2}].$$
 (2.14)

It follows from (2.1), (2.5) and (2.14) that, for  $1 \le p \le \delta_h$ 

$$d(\sum_{i=1}^{2} s_{ij_{p}}, \sum_{i=1}^{2} s'_{ij_{p}}) \ge d_{h}.$$
 (2.15)

Since 
$$d^{(n)}(v,v') = \sum_{j=1}^{n} d(\sum_{i=1}^{2} s_{ij}, \sum_{i=1}^{2} s'_{ij})$$
, we have that

$$d^{(n)}(\bar{\mathbf{v}},\bar{\mathbf{v}}') \ge \delta_h d_h \ge \min_{1 \le i \le 2} \delta_i d_i. \tag{2.16}$$

#### 3. Construction of Block Codes for M-ary PSK Modulation

In this section, we consider code construction for M-ary PSK modulation where

$$\mathbf{M} = 2^{9} . \tag{3.1}$$

Let

$$A = \{ 0, 1, 2, \dots, M-1 \}$$
 (3.2)

be the integer group under the modulo-M addition. Define a distance between two elements s and s' in A as follows:

$$d(s,s') = 4\sin^2(2^{-2}\pi(s-s')). \tag{3.3}$$

It is clear that d(s,s') = d(s-s',0) and d(s,s) = 0. For  $1 \le i \le 2$ , let

$$B_{i} = \{0, 2^{i-1}\}. \tag{3.4}$$

Then,  $B_1$ ,  $B_2$ , ...,  $B_2$  have the unique decomposition property which is related to standard binary representation of an nonnegative integer. Note that

$$A = B_1 + B_2 + \dots + B_2. \tag{3.5}$$

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Then, it follows from (2.5), (3.3) and (3.4) that

$$d_i = 4\sin^2(2^{i-1-2}\pi), \text{ for } 1 \le i \le 2.$$
 (3.6)

Since  $|B_i|=2$  for  $1 \le i \le 2$ , a block code over  $B_i$  with minimum Hamming distance  $\delta_i$  can be derived from a binary block code  $C_b$  of the same code length with the same minimum Hamming distance  $\delta_i$  by substituting  $2^{i-1}$  for 1 in each component of a codeword in  $C_b$ . The code over  $B_i$  will be denoted by  $2^{i-1}C_b$ .

Suppose that  $C_{bi}$  is a binary linear  $(n,k_{bi})$  code with minimum Hamming distance  $\delta_i$  for  $1 \le i \le 2$ . Let C denote the sum code,  $C_{b1} + 2C_{b2} + \cdots + 2^{2-1}C_{b2}$ . C is linear code over A.  $C_{bi}$  is called a binary component code of C. It follows from (2.8) that

$$|C| = 2 \sum_{i=1}^{2} k_{bi}$$
 (3.7)

Let  $\bar{s}$  and  $\bar{s}'$  be two n-tuples over the group A. It follows from the definition of  $d^{(n)}(\bar{s},\bar{s}')$  given by (2.6) and the definition of  $d(\bar{s},\bar{s}')$  given by (3.3) that  $d^{(n)}(\bar{s},\bar{s}')$  is simply a squared Euclidean distance between the two n-tuples  $\bar{s}$  and  $\bar{s}'$  over A. The minimum squared Euclidean distance (MSED) of code C is then given by

$$D[C] \stackrel{\Delta}{=} \min\{d^{(n)}(\vec{v}, \vec{v}') : \vec{v}, \vec{v}' \in C \text{ and } \vec{v} \neq \vec{v}'\}. \tag{3.8}$$

It follows from Lemma 1, (2.9), (3.6) and (3.8) that

$$D[C] \ge \min_{1 \le i \le 3} 4\delta_i \sin^2(2^{i-1-3}\pi)$$
. (3.9)

If each component of a code vector  $\tilde{\mathbf{v}}$  in C is mapped into a point in the 2-dimensional  $2^{2}$ -PSK signal set, we obtain a block coded  $2^{2}$ -PSK code. The effective rate of this code is given by

$$R[C] = \frac{1}{2n} \sum_{i=1}^{2} k_{bi} . {(3.10)}$$

which is the number of information bits transmitted by C per dimension. Let  $C_8$  denote a standard reference code. The asymptotic code gain of C, denoted  $\gamma[C]$ , over the reference code is given by [8,20]

$$\gamma[C] = 10\log_{10} \frac{R[C]D[C]}{R[C_g]D[C_g]}$$
 (3.11)

If the uncoded QPSK is used as the reference code  $C_s$ , then  $R[C_s] = 1$ ,  $D[C_s] = 2$  and

$$\gamma[C] = 10\log_{10} \frac{R[C]D[C]}{2}$$
 (3.12)

The asymptotic coding gain is used as a simple measure of the performance of a code. To analyze the performance of a code in details, we need to know the complete weight distribution of C.

Let  $\bar{\mathbf{v}} = (\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n)$  be an n-tuple over the group A. The composition of  $\bar{\mathbf{v}}$ , denoted comp( $\bar{\mathbf{v}}$ ), is a M-tuple

$$\vec{t} = (t_0, t_1, \dots, t_{M-1})$$

where  $t_i$  is the number of components  $v_j$  in  $\bar{v}$  equal to the integer i in A. Let  $W(\bar{t})$  be the number of codewords  $\bar{v}$  in C with  $comp(\bar{v}) = \bar{t}$ . Let T be the set

$$T = \{(t_0, t_1, \dots, t_{M-1}) : 0 \le t_i \le n \text{ with } 0 \le i < M \}.$$
 (3.13)

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Then

$$\{W(\tilde{\mathbf{t}}): \tilde{\mathbf{t}} \in \mathbf{T}\} \tag{3.14}$$

is the detail weight distribution of C. Once this weight distribution is known, the error performance of C can be analyzed and computed.

W(t) can be enumerated from the joint weight distribution [28] of the binary component codes,  $C_{b1}$ ,  $C_{b2}$ , ...,  $C_{b2}$ . For a binary 2-tuple  $h = (h_1, h_2, \dots, h_2) \in \{0,1\}^2$  and binary vectors  $v_i = (v_{i1}, v_{i2}, \dots, v_{in})$  with  $1 \le i \le 2$ , let

comp(
$$\hat{\mathbf{h}}$$
;  $\hat{\mathbf{v}}_1$ ,  $\hat{\mathbf{v}}_2$ , ...,  $\hat{\mathbf{v}}_2$ ) (3.15)

denote the number of j's such that  $v_{ij}=h_i$  for  $1\le i\le 2$ . For nonnegative integers  $t_0,\,t_1,\,\cdots\,,t_{M-1},\,$  let

$$W_{J}(t_{0}, t_{1}, \dots, t_{M-1})$$
 (3.16)

denote the number of 2-tuples,

$$(v_1, v_2, \cdots, v_g)$$

with  $v_i \in C_{bi}$  for  $1 \le i \le 2$  such that

comp(
$$\hat{\mathbf{h}}$$
;  $\hat{\mathbf{v}}_1$ ,  $\hat{\mathbf{v}}_2$ , ...,  $\hat{\mathbf{v}}_2$ ) =  $\mathbf{t}_h$ 

for  $0 \le h < M$ , where  $\tilde{h}$  is the standard binary representation of integer h. It follows from the construction of C that

$$W((t_0, t_1, \dots, t_{M-1})) = W_J(t_0, t_1, \dots, t_{M-1}). \tag{3.17}$$

The set,

$$\{ W_{J}(t_0, t_1, \cdots, t_{M-1}) \}$$

is the joint weight distribution of the binary component codes,  $C_{b1}$ ,  $C_{b2}$ , ...,  $C_{h2}$ .

If a maximum likelihood decoding algorithm is used, it is desirable for a code to have a simple trellis structure [20]. A trellis diagram of C is a direct product of those of binary component codes  $C_{b1}$ ,  $C_{b2}$ , ...,  $C_{b2}$ . The number of states of a trellis diagram of a binary (n,k) code is upper-bounded by [29]

$$2^{\min\{k,n-k\}}. (3.18)$$

Some codes may have a trellis diagram with smaller number of states than the bound. For instance, the (16,11) Reed-Muller code has a 4-section trellis diagram with 8 states [20]. The number of states depends on the order of bit positions. It can be proved based on Appendix 1 in [20] that the number of states is equal to (3.18) for any n-section trellis diagram of a shortened cyclic code. The order of bit positions should be chosen in a clever way.

The code construction presented in this section is actually a generalization of Sayegh's [26].

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#### 4. Some Specific Block Codes for QPSK, 8-PSK and 16-PSK

In this section, we construct some block codes for QPSK, 8-PSK and 16-PSK modulations. These codes have good minimum squared Euclidean distances. Some of these codes have simple trellis structure and hence can be decoded by Viterbi decoding algorithm. The codes are constructed in such a way that they are suitable for being used as inner codes of various cascaded coding schemes with outer codes over  $GF(2^8)$ . For QPSK, the signal set is shown in Figure 1. The construction of QPSK codes is based on the additive group,  $A_4 = \{0, 1, 2, 3\}$ , modulo-4 with  $B_1 = \{0, 1\}$  and  $B_2 = \{0, 2\}$ . It follows from (3.6) that the distances between signal points are:

$$d_1 = 2, d_2 = 4.$$
 (4.1)

For 8-PSK, the signal set is shown in Figure 2. The symbols for 8-PSK codes are from the group,  $A_8 = \{0, 1, 2, 3, 4, 5, 6, 7\}$ , modulo-8 addition.  $B_1 = \{0, 1\}$ ,  $B_2 = \{0, 2\}$  and  $B_3 = \{0, 4\}$  are chosen to be the symbol sets for the component codes. From (3.6), we find the distances between signal points are:

$$d_1 = 0.586$$
,  $d_2 = 2$ ,  $d_3 = 4$ . (4.2)

For 16-PSK, the signal set is shown in Figure 3. The 16-PSK codes have symbols from the group,  $A_{16} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15\}$ , under modulo-16 addition. The four component codes have symbols from  $B_1 = \{0, 1\}$ ,  $B_2 = \{0, 2\}$  and  $B_3 = \{0, 4\}$  and  $B_4 = \{0, 8\}$  respectively. From (3.6) we

find that the distances between signal points are  $d_1 = 0.152$ ,  $d_2 = 0.586$ ,  $d_3 = 2$  and  $d_4 = 4$ .

Let  $P_n$  denote the (n,n-1) linear binary code which consists of all the even weight vectors. The minimum Hamming distance of  $P_n$  is 2. Let  $P_n^{\perp}$  denote the dual code of  $P_n$ . Then  $P_n^{\perp}$  is the (n,1) code which consists of the allzero and all one vectors. The minimum Hamming distance of  $P_n^{\perp}$  is n. Let  $H_{2^m-1}$  denote the even-weight subcode of the binary  $(2^m-1,2^m-m-1)$  Hamming code. Then the minimum distance of  $H_{2^m-1}$  is 4. In the following, we present a sequence of specific codes for QPSK, 8-PSK and 16-PSK.

**Example 1**: Let 2 = 2,  $M = 2^2 = 4$  and n = 5. We choose  $C_{b1} = P_2 \times P_3$  and  $C_{b2} = \{0,1\}^5$  as the two binary component codes where  $P_2 \times P_3$  is the cartesian product of  $P_2$  and  $P_3$ . The binary component code  $C_{b1}$  is a (5,3) code with minimum Hamming distance  $\delta_1 = 2$ . The second binary component code  $C_{b2}$  is simply the (5,5) code. Let

$$C_{Q,1}^{(2)} \stackrel{\triangle}{=} C_{b1} + 2C_{b2}.$$

Then  $C_{Q,1}^{(2)}$  is a QPSK code over the additive group  $A_4 = \{0, 1, 2, 3\}$  with the following parameters:

$$|C_{Q,1}^{(2)}| = 2^8,$$
 (4.3)

$$D[C_{Q,1}^{(2)}] = 4,$$
 (4.4)

$$R[C_{\mathbf{Q},1}^{(2)}] = \frac{4}{5},$$
 (4.5)

$$\gamma = 10\log_{10} \frac{8}{5} = 2.0(dB).$$
 (4.6)

This QPSK code maps a 8-bit message into a sequence of 5 symbols over  $A_4$ . Each of these 5 symbols is then mapped into a two-dimensional signal point in the QPSK signal set shown in Figure 1. The QPSK code  $C_{Q,1}^{(2)}$  can be shown to have a trellis diagram with two states.

**Example 2:** Let 2 = 2,  $M = 2^2 = 4$  and n = 15. Chose  $C_{b1} = H_{15}$  and  $C_{b2} = P_{15}$  be the binary component codes. Then the minimum Hamming distances of  $C_{b1}$  and  $C_{b2}$  are  $\delta_1 = 4$  and  $\delta_2 = 2$  respectively. Let

$$C_{Q,3}^{(4)} \triangleq C_{b1} + 2C_{b2}.$$

Then  $C_{Q,3}^{(4)}$  is a QPSK code with the following parameters:

$$|C_{Q,3}^{(4)}| = 2^{24},$$
 (4.7)

$$D[C_{\mathbf{Q},3}^{(4)}] = 8, (4.8)$$

$$R[C_{Q,3}^{(4)}] = \frac{4}{5}, \tag{4.9}$$

$$\gamma = 10\log_{10} \frac{16}{5} = 5.0(dB).$$
 (4.10)

Since  $H_{15}$  is obtained by truncating the (16,11) Reed-Muller code, the component code  $C_{b1}$  has a 4-section trellis diagram with 8 states[20]. The component code  $C_{b2}$  has a trellis of two states.

The detail weight distribution of the QPSK code  $C_{\mathbf{Q},3}^{(4)}$  can be evaluated easily. For integers i, j and h such that i and j are even,  $0 \le h \le i < 15$  and  $0 \le h \le j \le 15$ —i+h,

$$W((15-i-j+h, i-h, j-h, h)) = A_{H,i} \binom{i}{h} \binom{15-i}{j-h}, \tag{4.11}$$

where  $A_{H,i}$  denotes the number of codewords in  $H_{15}$  with weight i. For other composition,  $\bar{t} = (t_0, t_1, t_2, t_3)$ ,

$$W(\bar{t}) = 0. \tag{4.12}$$

In the next 5 examples, we present specific codes for 8-PSK modulation.

**Example 3**: Let 2 = 3,  $M = 2^3 = 8$ , n = 8. Choose  $C_{b1} = P_8^{\perp}$ ,  $C_{b2} = P_8$  and  $C_{b3} = \{0, 1\}^8$  as the 3 binary component codes. The minimum Hamming distances of  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  are  $\delta_1 = 8$ ,  $\delta_2 = 2$  and  $\delta_3 = 1$  respectively. Let

$$C_{8,2}^{(2)} \triangleq C_{b1} + 2C_{b2} + 4C_{b3}.$$

Then  $C_{8,2}^{(2)}$  is a 8-PSK code with symbols from  $A_8 = \{0, 1, 2, 3, 4, 5, 6, 7\}$ .  $C_{8,2}^{(2)}$  has the following parameters:

$$|C_{8,2}^{(2)}| = 2^{16},$$
 (4.13)

$$D[C_{8,2}^{(2)}] = 4,$$
 (4.14)

$$R[C_{8,2}^{(2)}] = 1,$$
 (4.15)

Note that this code provides a 3 dB (asymptotic) coding gain over the uncoded QPSK modulation without bandwidth expansion.  $C_{b1}$  and  $C_{b2}$  both have trellis diagrams with two states.  $C_{8,2}^{(2)}$  has an 8-section trellis diagram of 4 states as shown in Figure 4 (see Appendix A for construction).

Hence it can be decoded with Viterbi decoding algorithm. The implementation should be rather simple. This block 8-PSK code may be considered to be equivalent to Ungerboeck's 4-state trellis code for 8-PSK modulation which has squared minimum free Euclidean Distance  $d_f^2 = 4[8]$ .

The complete weight distribution of the 8-PSK code  $C_{8,2}^{(2)}$  can be evaluated from the joint weight distribution of its binary component code. For integers i, j and h such that i are even,  $0 \le j \le i \le 8$  and  $0 \le h \le 8$ —i,

$$W((h, 0, j, 0, 8-i-h, 0, i-j, 0)) = W((0, h, 0, j, 0, 8-i-h, 0, i-j))$$

$$= {8 \choose i} {i \choose j} {8-i \choose h}. \tag{4.17}$$

For other composition  $\bar{t} = (t_0, t_1, t_2, t_3, t_4, t_5, t_6, t_7)$ ,

$$\mathbf{W}(\mathbf{\tilde{t}}) = \mathbf{0}.\tag{4.18}$$

For its bandwidth efficiency, coding gain and simplicity in implementation,  $C_{8,2}^{(2)}$  is extremely suitable for use as the inner code for a cascaded coding scheme with the NASA standard (255,223) RS code over  $GF(2^8)$  as the outer code. Our preliminary results show that large coding gain can be achieved by such a cascaded coding scheme.

Example 4: Let 2 = 3,  $M = 2^3 = 8$  and n = 23. Consider the 8-PSK code  $C_{8,7}^{(2)}$  with binary component codes  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  where  $C_{b1}$  is the (23,12) Golay code and  $C_{b2} = C_{b3} = P_{23}$ . The minimum Hamming distances of  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  are  $\delta_1 = 7$ ,  $\delta_2 = \delta_3 = 2$  respectively. Then

$$C_{8,7}^{(2)} \triangleq C_{b1} + 2C_{b2} + 4C_{b3}$$

has the following parameters:

$$|C_{8,7}^{(2)}| = 2^{56},$$
 (4.19)

$$D[C_{8,7}^{(2)}] = 4,$$
 (4.20)

$$R[C_{8,7}^{(2)}] = \frac{28}{23},$$
 (4.21)

$$\gamma = 10\log_{10} \frac{56}{23} = 3.8(dB).$$
 (4.22)

 $C_{b1}$  has a 3-section trellis diagram with  $2^6$  states[20]. The complete weight enumerator of  $C_{8,7}^{(2)}$  can be derived from the Hamming weight enumerator of the (23,12) Golay code.

**Example 5**: Let 2 = 3,  $M = 2^3 = 8$ , n = 15. Let  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  be the shortened (15,4) Reed-Muller code,  $P_{15}$  and  $\{0,1\}^{15}$ , respectively. Then,  $\delta_1 = 8$ ,  $\delta_2 = 2$  and  $\delta_3 = 1$ . Let

$$C_{8,4}^{(2)} \triangleq C_{b1} + 2C_{b2} + 4C_{b3}.$$

Then  $C_{8,4}^{(2)}$  is an 8-PSK code with the following parameters:

$$|C_{8.4}^{(2)}| = 2^{33},$$
 (4.23)

$$D[C_{8,4}^{(2)}] = 4, (4.24)$$

$$R[C_{8,4}^{(2)}] = \frac{11}{10},$$
 (4.25)

$$\gamma = 10\log_{10} \frac{11}{5} = 3.4(dB).$$
 (4.26)

 $C_{b1}$  has a 4-section trellis diagram with 8 states[20]. The complete weight enumerator of  $C_{8,4}^{(2)}$  can be derived from the Hamming weight enumerator of the shortened (15,4) Reed-Muller code.

**Example 6**: Let 2 = 3,  $M = 2^3 = 8$  and n = 4m+3 where  $4 \le m \le 7$ . Let  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  be  $P_n^{\perp}$ , the shortened (n,n-6) code of  $H_{31}$  and  $P_n$ , respectively. Then,  $\delta_1 = n$ ,  $\delta_2 = 4$  and  $\delta_3 = 2$ . Let

$$C_{8,m}^{(4)} \triangleq C_{b1} + 2C_{b2} + 4C_{b3}.$$

Then  $C_{8,m}^{(4)}$  is an 8-PSK code with the following parameters:

$$|C_{8,m}^{(4)}| = 2^{8m},$$
 (4.27)

$$D[C_{8,m}^{(4)}] = 8, (4.28)$$

$$R[C_{8,m}^{(4)}] = \frac{4m}{4m+3}, \tag{4.29}$$

$$\gamma = 10\log_{10} \frac{16m}{4m+3} \ . \tag{4.30}$$

The complete weight distribution of  $C_{8,m}^{(4)}$  is known. For integers i, j and h such that i and j are even,  $0 \le h \le i \le n$  and  $0 \le h \le j \le n-i+h$ ,

$$W((n-i-j+h, 0, i-h, 0, j-h, 0, h, 0))$$

$$= W((0, n-i-j+h, 0, i-h, 0, j-h, 0, h))$$

$$= A_{H,n,i} {i \choose h} {n-i \choose j-h}, \qquad (4.31)$$

where  $A_{H,n,i}$  denotes the number of codewords in  $C_{b2}$  with weight i. For other composition  $\tilde{t} = (t_0, t_1, t_2, t_3, t_4, t_5, t_6, t_7)$ ,

$$W(\bar{t}) = 0. \tag{4.32}$$

C<sub>b1</sub> and C<sub>b3</sub> have trellis-diagrams with two states. Since C<sub>b2</sub> is derived by shortening the (32,26) Reed-Muller code, it has a 4-section trellis diagram with 16 states [20].

Example 7: Let 2 = 3,  $M = 2^3 = 8$  and n = 29. Let  $C_{b1}$  is the linear (29,5) code which is obtained from the (32,6) Reed-Muller code of minimum weight 16 by first deleting two redundant bits and then truncating one information bit. The minimum weight of  $C_{b1}$  is at least 14. Let  $C_{b2}$  be the linear (29,23) code obtained from  $C_{b3}$  by truncating two information bits, and  $C_{b3}$  be  $C_{b3}$ . Then  $C_{b3} \ge 4$  and  $C_{b3} = 2$ . Let

$$C_{8,7}^{(4)} \stackrel{\triangle}{=} C_{b1} + 2C_{b2} + 4C_{b3}.$$

Then  $C_{8,7}^{(4)}$  is an 8-PSK code with the following parameters:

$$|C_{8.7}^{(4)}| = 2^{56},$$
 (4.33)

$$D[C_{8,7}^{(4)}] = 8, (4.34)$$

$$R[C_{8,7}^{(4)}] = \frac{28}{29}, \tag{4.35}$$

$$\gamma = 10\log_{10} \frac{112}{29} = 5.8(dB).$$
 (4.36)

Each of  $C_{b1}$  and  $C_{b2}$  has a trellis diagram with 16 states.

**Example 8**: In this example, we construct a code for 16-PSK modulation. The code has symbols from the group,  $A_{16} = \{0, 1, 2, \dots, 15\}$ , modulo-16. The four binary component codes,  $C_{b1}$ ,  $C_{b2}$ ,  $C_{b3}$  and  $C_{b4}$ , used in the construction are  $P_{32}^{\perp}$ , the second-order (32,16) Reed-Muller code,  $P_{32}$  and  $\{0,1\}^{32}$ , respectively.

Let

$$C_{16,10}^{(2)} \stackrel{\triangle}{=} C_{b1} + 2C_{b2} + 4C_{b3} + 8C_{b4}.$$

Then  $C_{16,10}^{(2)}$  is a 16-PSK code which has the following parameters:

$$|C_{16,10}^{(2)}| = 2^{80},$$
 (4.38)

$$D[C_{16,10}^{(2)}] = 4, (4.39)$$

$$R[C_{16,10}^{(2)}] = \frac{5}{4}, \tag{4.40}$$

$$\gamma = 10\log_{10} \frac{5}{2} = 3.9(dB).$$
 (4.41)

Since the second-order (32,16) Reed-Muller code has a trellis diagram with  $2^6$  states [20],  $C_{16,10}^{(2)}$  has a trellis diagram with  $2^8$  states, and is invariant to phase shifts of all multiplies of  $\pi/8$ .

#### 5. Encoding and Decoding

In this section, we consider the encoding and decoding of the M-ary PSK codes constructed in Section 3 with  $M = 2^{9}$ . Let C denote a M-ary PSK code.

#### Encoding

In encoding, a k-bit message  $\bar{u}$  is divided into 2 submessages,  $\bar{u}_1$ ,  $\bar{u}_2$ ,  $\cdots$ ,  $\bar{u}_2$  such that the i-th submessage  $\bar{u}_i$  consists of  $k_{bi}$  bits and  $k=k_{b1}+k_{b2}+\cdots+k_{b2}$ . For  $1\leq i\leq 2$ , the i-th submessage  $\bar{u}_i$  is encoded by the binary component code  $C_{bi}$  encoder. Let  $\bar{v}_i=(v_{i1},v_{i2},\cdots,v_{in})$  be the codeword for  $\bar{u}_i$ . Then the codeword for the entire message  $\bar{u}$  is

$$\vec{v} = (s_1, s_2, \dots, s_n) = \vec{v_1} + 2\vec{v_2} + \dots + 2^{2-1}\vec{v_2},$$
 (5.1)

where

$$\mathbf{s}_{j} = \mathbf{v}_{1j} + 2\mathbf{v}_{2j} + \dots + 2^{2-1}\mathbf{v}_{2j}, \qquad (5.2)$$

for  $1 \le j \le n$ . Note that  $s_j$  is a symbol in the additive group,  $A = \{0, 1, \dots, 2^{2}-1\}$ , modulo-2. The symbols,  $s_1, s_2, \dots, s_n$  are then modulated (mapped into

points in the 2-dimensional 2<sup>9</sup>-PSK signal set) and transmitted. The overall encoder is shown in Figure 5.

Note that the correspondence between the message  $\bar{u}$  and codeword  $\bar{v}$  is one-to-one. Let f denote the mapping of  $\bar{u}$  onto  $\bar{v}$  and  $f^{-1}$  denote the inverse mapping of f. Then

$$\mathbf{v} = \mathbf{f}(\mathbf{u})$$
, and (5.3)

 $\ddot{\mathbf{u}} = \mathbf{f}^{-1}(\ddot{\mathbf{v}})$ .

The mapping f depends on how to divide the message u into 2 submessages.

#### Decoding

In the following, we present a soft-decision decoding algorithm for the M-ary PSK code C.

For s in  $\{0, 1, \dots, 2^{2}-1\}$ , let X(s) and Y(s) be defined as

$$X(s) = \cos(2^{1-2}\pi s), (5.4)$$

$$Y(s) = \sin(2^{1-2}\pi s). \tag{5.5}$$

For s and s' in  $\{0, 1, \dots, 2^{9}-1\}$ , it follows from (3.3), (5.4) and (5.5) that

$$d(s,s') = (X(s)-X(s'))^2 + (Y(s)-Y(s'))^2.$$
(5.6)

For  $1 \le j \le n$ , let  $(x_j, y_j)$  be the normalized output of the coherent demodulator [30] for the j-th symbol of a received vector. The received vector is then represented by the following 2n-tuple:

$$\bar{z} = (x_1, y_1, \dots, x_n, y_n).$$

For the received vector  $\mathbf{z}$  and a codeword  $\mathbf{v} = (\mathbf{s}_1, \mathbf{s}_2, \dots, \mathbf{s}_n)$  in C, let  $|\mathbf{z}, \mathbf{v}|^2$  be defined as follows:

$$|\bar{z}, \bar{v}|^2 = \sum_{j=1}^{n} (x_j - X(s_j))^2 + (y_j - Y(s_j))^2.$$
 (5.7)

We assume that the channel is an AWGN channel. When symbol  $s \in \{0, 1, \dots, 2^{2}-1\}$  is transmitted, the normalized output (x, y) of a coherent demodulator for  $2^{2}$ -ary PSK is distributed with joint probability density function,

$$p(x,y) = \frac{1}{2\pi\sigma^2} e^{-[(x-X(s))^2 + (y-Y(s))^2]/2\sigma^2},$$
 (5.8)

where

$$\sigma^2 = \frac{1}{20} \ , \tag{5.9}$$

and  $\rho$  is the SNR per symbol [30,p.167]. We also assume that every codeword of C is transmitted with the same probability.

<u>Decoding rule</u>: For a received vector  $\mathbf{z}$ , choose a codeword  $\mathbf{v}$  in C with minimum  $|\mathbf{z}, \mathbf{v}|^2$ . Then the decoded message  $\mathbf{u}$  is given by  $\mathbf{u} = \mathbf{f}^{-1}(\mathbf{v})$ .

This decoding rule achieves maximum likelihood decoding for C over an AWGN channel.

If C has a simple trellis structure (the number of states is moderate), the decoding of C can be implemented with Viterbi decoding algorithm.

#### 6. Performance Analysis for Inner Codes

Assume that the channel is an AWGN channel and every codeword of C is transmitted with the same probability. Let  $P_c$  be the probability that a decoded vector is error-free and  $P_{ic}$  be the probability that a decoded vector is erroneous. Since C is linear over  $\{0, 1, \cdots, 2^{g}-1\}$  under addition modulo- $2^{g}$  addition, we assume that the zero codeword 0 is transmitted without loss of generality. For a received vector  $\hat{z}$ , the decoded vector is error-free, if and only if

$$|\bar{z},\bar{v}|^2 > |\bar{z},\bar{0}|^2$$
, (6.1)\*

for every nonzero codeword  $\dot{v}$  of C. It follows from (2.6), (3.3), (5.4), (5.5) and (5.7) that the inequality of (6.1) can be rewritten into the following inequality:

$$2\sum_{j=1}^{n} (X(s_{j})-1)(x_{j}-1)+Y(s_{j})y_{j} < \sum_{j=1}^{n} (X(s_{j})-1)^{2}+Y(s_{j})^{2} = d^{(n)}(v,0).$$
(6.2)

For an n-tuple  $v = (s_1, s_2, \dots, s_n)$  over the group  $\{0, 1, \dots, 2^{2}-1\}$ , let Q(v) be the set of vectors,  $(x_1, y_1, \dots, x_n, y_n)$ , which satisfy the inequality of (6.2). Define  $Q_c$  as follows:

$$Q_{\mathbf{c}} \stackrel{\triangle}{=} \stackrel{\bigcap}{\mathbf{v} \in C_1 - \{\tilde{0}\}} Q(\hat{\mathbf{v}}). \tag{6.3}$$

Then  $Q_c$  is a convex set of 2n dimensional Euclidean space. It follows from (5.8) that

<sup>\*</sup> The probability that  $|z,v|^2 = |z,0|^2$  is zero, and such a case can be neglected.

$$P_{c}^{(1)} = \frac{1}{(2\pi\sigma^{2})^{n}} \int \cdots \int_{Q_{c}} e^{-(\sum_{j=1}^{n} (x_{j}-1)^{2} + y_{j}^{2})/2\sigma^{2}} dx_{1} dy_{1} \cdots dx_{n} dy_{n},$$
(6.4)

where the integration is taken over  $Q_c$ . Numerical computation of the integral is not feasible unless n is small or  $Q_c$  has a simple structure.

The following lemma holds on Q(v).

**Lemma 2**: Let  $\bar{\mathbf{v}} = (s_1, s_2, \dots, s_n)$ ,  $\bar{\mathbf{v}}' = (s_1', s_2', \dots, s_n')$  and  $\bar{\mathbf{v}}'' = (s_1'', s_2'', \dots, s_n'')$  be n-tuples over  $\{0, 1, \dots, 2^{2}-1\}$ . Then

$$Q(\tilde{v}) \cap Q(\tilde{v}') \subseteq Q(\tilde{v}''),$$

if the following condition (i) or (ii) holds:

(i) For each j, one of the following conditions holds.

(i.1) 
$$s_j'' = s_j$$
 and  $s_j' = 0$ ,

(i.2) 
$$s_i'' = s_i'$$
 and  $s_i = 0$ ,

(i.3) 
$$s_j'' = 2^{2k-1}$$
 and  $s_j' = 2^{2k-1} + s_j \pmod{2^2}$ .

(ii) (ii.1) 
$$s_j' = 0$$
 or  $s_j' = 2^{2j-1}$  for  $1 \le j \le n$ ,

(ii.2) if 
$$s_j' = 0$$
, then  $s_j'' = s_j$ , and

(ii.3) there is an s such that  $X(s) \ge 0$  and  $Y(s) \ge 0$ , and if  $s_j' = 2^{2-1}$ , then either  $s_j = s$  and  $s_j'' = 2^{2-1} - s$  or  $s_j = 2^2 - s$  and  $s_j'' = 2^{2-1} + s$ .

<u>Proof</u>: (i) Suppose that condition (i) holds. Then we have that for  $1 \le j \le n$ 

$$X(s_j) - 1 + X(s_j') - 1 = X(s_j'') - 1,$$

$$Y(s_j) + Y(s_j') = Y(s_j''),$$

$$(X(s_j)-1)^2+Y(s_j)^2+(X(s_j')-1)^2+Y(s_j')^2=(X(s_j'')-1)^2+Y(s_j'')^2.$$

Hence, inequalities (6.2) for  $\mathbf{v}$  and  $\mathbf{v}'$  imply inequality (6.2) for  $\mathbf{v}''$ .

(ii) Suppose that condition (ii) holds. Then we have that for  $1 \le j \le n$ ,

$$X(s_i) - 1 + X(s)(X(s_i') - 1) = X(s_i'') - 1,$$

$$Y(s_j) + X(s) Y(s_j') = Y(s_j'')$$
,

$$\begin{split} (X(\mathbf{s}_j)-1)^2 + Y(\mathbf{s}_j)^2 + X(\mathbf{s}) &\{ (X(\mathbf{s}_j')-1)^2 + Y(\mathbf{s}_j')^2 \} \\ &= (X(\mathbf{s}_i'')-1)^2 + Y(\mathbf{s}_i'')^2. \end{split}$$

Hence, inequalities (6.2) for  $\bar{v}$  and  $\bar{v}'$  imply inequality (6.2) for  $\bar{v}''$ .

For a set T of n-tuples over  $\{0, 1, \dots, 2^{2}-1\}$ , a subset S of T is said to be T-representative, if

$$\bigcap_{\mathbf{v} \in \mathbf{T}} \mathbf{Q}(\mathbf{v}) = \bigcap_{\mathbf{v} \in \mathbf{S}} \mathbf{Q}(\mathbf{v}).$$
(6.5)

In the examples below, a relatively small subset S of nonzero codewords of C can be chosen as a  $\{C - \{0\}\}\$ -representative set.

For nonzero codeword  $\bar{v}$  of C, let  $P_e(\bar{v})$  denote the probability that a received vector  $\bar{z}$  satisfies the following condition:

$$|\bar{z},\bar{v}|^2 < |\bar{z},\bar{0}|^2$$
,

that is,

$$2\sum_{j=1}^{n} (X(s_{j})-1)(x_{j}-1)+Y(s_{j})y_{j} \ge |\bar{v}|^{2}, \qquad (6.6)$$

where  $|\vec{v}|$  denotes  $\sqrt{d^{(n)}(\vec{v},\vec{0})}$ . Since the random variable,

$$2\sum_{j=1}^{n} (X(s_{j})-1)(x_{j}-1)+Y(s_{j})y_{j},$$

has a Gaussian distribution with zero mean and variance  $4\sigma^2|\vec{v}|^2$ , we have

$$P_{e}(\bar{\mathbf{v}}) = \int_{|\bar{\mathbf{v}}|^{2}}^{\infty} \frac{1}{2\sqrt{2\pi\sigma|\bar{\mathbf{v}}|}} e^{-\frac{\mathbf{x}^{2}}{8\sigma^{2}|\bar{\mathbf{v}}|^{2}}} d\mathbf{x}$$

$$= \frac{1}{2}\operatorname{erfc}\left(\frac{|\bar{\mathbf{v}}|}{2\sqrt{2}\sigma}\right)$$

$$=\frac{1}{2}\operatorname{erfc}\left(\frac{\sqrt{\rho |v|}}{2}\right) \tag{6.7}$$

where

$$\operatorname{erfc}(x) = \frac{2}{\sqrt{\pi}} \int_{x}^{\infty} e^{-t^2} dt$$

and  $\rho$  is the SNR per symbol [30].

For a set Q of n-tuples over  $\{0, 1, \dots, 2^{g}-1\}$ , let  $\bar{Q}$  denote the complementary set of Q. Suppose that S is  $\{C-\{\bar{0}\}\}$ -representative. Then it follows from (6.3) and (6.5) that

$$\bar{Q}_c = \bigcup_{v \in S} \bar{Q}(v).$$

Hence we have the following upper bound on Pic-

$$P_{ic} = 1 - P_c \le \sum_{\bar{v} \in S} P_e(\bar{v}).$$
 (6.8)

Let  $\Delta$  be the set of real numbers d such that there is a nonzero codeword  $\bar{v}$  in C with squared Euclidean distance d from the zero codeword  $\bar{0}$ . For  $d \in \Delta$  and a subset S of C, let  $A_d[S]$  be the number of codewords of C in S with squared Euclidean distance d from the zero codeword. Then, it follows from (6.7) and (6.8) that

$$P_{ic} \le \frac{1}{2} \sum_{d \in \Delta} A_d[S] \operatorname{erfc}(\frac{\sqrt{d\rho}}{2}).$$
 (6.9)

 $A_d[C-\{\bar{0}\}]$  can be computed from the complete weight distribution of C. If we can choose a small  $\{C-\{\bar{0}\}\}$ -representative set S,  $A_d[S]$  may be much smaller than  $A_d[C-\{\bar{0}\}]$  except for "dominant" d's close to D[C].

In the following, we evaluate the error performance of the specific codes constructed in Section 4.

**Example 1**: Suppose C is the QPSK code  $C_{Q,1}^{(2)}$ . The following subset S of C can be easily shown to be  $\{C-\{\bar{0}\}\}$ -representative by using lemma 2.

 $S \triangleq \{(s_1, s_2, \dots, s_5) : \text{ one component is 2} \}$ and the other components are zero.

$$\cup \{(s_1, s_2, 0, 0, 0): s_1 \in \{1,3\}, s_2 \in \{1,3\}\}$$

 $\cup$  { (0, 0, s<sub>3</sub>, s<sub>4</sub>, s<sub>5</sub>): two components of {s<sub>3</sub>, s<sub>4</sub>, s<sub>5</sub>} are in {1,3} and the remaining one is zero. }.

It follows from (6.7) and (6.8) that

$$P_{ic} \le \frac{21}{2} \operatorname{erfc}(\sqrt{\rho}).$$
 (6.10)

Example 2: Let C be the QPSK code  $C_{Q,3}^{(4)}$ . Note that  $C_{b1}$  (=  $H_{15}$ ) is a shortened code of the second-order (16,11) Reed-Muller code, denoted  $RM_{4,2}$ . A codeword  $\bar{v}$  of a linear code is said to be decomposable if there are two nonzero codeword  $\bar{v}_1$  and  $\bar{v}_2$  in the code such that  $\bar{v} = \bar{v}_1 + \bar{v}_2$  and the Hamming weight of  $\bar{v}$  is the sum of those of  $\bar{v}_1$  and  $\bar{v}_2$ . By using the canonical expressions of codewords of the second-order Reed-Muller code [28], it can be shown that any codeword of  $RM_{4,2}$  with weight 8 or 12 is decomposable. It follows from this fact (Appendix B) and Lemma 2 that the following subset S of C is { C-{ $\bar{0}$ }}-representative. Let  $|\bar{v}|_H$  denote the Hamming weight of  $\bar{v}$ .

$$S \triangleq \{ \vec{v} = (s_1, s_2, \dots, s_{15}) : |\vec{v}|_H = 2 \text{ and } s_i \in \{0, 2\} \text{ for } 1 \le i \le 15 \}$$

$$\cup \{ \vec{v} = (s_1, s_2, \dots, s_{15}) : |\vec{v}|_H = 4, 6 \text{ or } 10, \text{ and } s_i \in \{0, 1, 3\} \}$$

$$\text{for } 1 \le i \le 15 \text{ and the number of }$$

$$\text{occurrences of symbol 3 is even.} \}$$

 $\cup$  {v=(s<sub>1</sub>, s<sub>2</sub>, ..., s<sub>15</sub>): |v|<sub>H</sub> = 5, 7 or 11, and the number of occurrences of symbol 2 is one, and that of symbol 3 is odd.}.

It follows from (6.7) and (6.8) that

$$P_{ic}^{(1)} \le \frac{945}{2} \operatorname{erfc}(\sqrt{2\rho}) + 9100 \operatorname{erfc}(\sqrt{3\rho}) + 40320 \operatorname{erfc}(2\sqrt{\rho}) + 43008 \operatorname{erfc}(\sqrt{5\rho}) + 215040 \operatorname{erfc}(\sqrt{6\rho}).$$
 (6.11)

**Example 3**: Let C be the 8-PSK code  $C_{8,2}^{(2)}$ . Suppose that, for each message  $(a_1, a_2, \dots, a_{16})$ , the bit  $a_1$  is used as the input to the  $C_{b1}$  encoder, the bits  $a_3, a_5, \dots, a_{15}$  are used as the input to the  $C_{b2}$  encoder and the bits  $a_2, a_4, \dots, a_{16}$  are used as the input to the  $C_{b3}$  encoder. The following subset S is  $\{C_{-\{0\}}\}$ -representative,

 $S \triangleq \{(s_1, s_2, \cdots, s_8) : \text{ one component is 4 and the others are zero.}\}$   $\cup \{(s_1, s_2, \cdots, s_8) : \text{ the number of nonzero components is 2,}$   $\text{and a nonzero component is 2 or 6.}\}$   $\cup \{(s_1, s_2, \cdots, s_8) : s_i \text{ is 1 or 7 for 1} \leq i \leq 8 \text{ and the number of }$ 

It follows from (6.7) and (6.8) that

$$P_{ic}^{(1)} \le 60 \operatorname{erfc}(\sqrt{\rho}) + 64 \operatorname{erfc}(\sqrt{2(2-\sqrt{2})\rho})$$
 (6.12)

symbol 7 is even. }.

On the other hand, the probability  $P_{Q,ic}$  that there occurs at least one bit error when 16 bits are transmitted by uncoded QPSK is given by [30],

$$P_{Q,ic} = 1 - \left[1 - \frac{1}{2}\operatorname{erfc}(\sqrt{\frac{\rho}{2}})\right]^{16}$$
 (6.13)

In Table 1 and Figure 6, we show the upper bounds on  $P_{ic}^{(1)}$  given by (6.12) and  $P_{Q,ic}$  given by (6.13) for various SNR per information bit,  $\rho/2$ . We see that the code  $C_{8,2}^{(2)}$  achieves a 3dB real coding gain over the uncoded QPSK without bandwidth expansion at  $10^{-6}$  block error rate. In Table 2 and Figure 7, we show the upper bounds on the decoded bit error probability for Example 3.

Let T be a subset of  $\{0, 1, \dots, 2^{2}-1\}$ . For  $v \in \mathbb{C}$ , define

Occ( 
$$T, v$$
 )  $\triangleq \sum_{s \in T}$  (the number of occurrences of symbol  $s$  in  $v$  ).

**Example 4**: Let C be the 8-PSK code  $C_{8,7}^{(2)}$ . Then the following subset S of C- $\{0\}$  is easily shown to be  $\{C-\{0\}\}$ -representative by using lemma 2.

$$S \triangleq \{ \ \mathbf{v} = (\ \mathbf{s}_1, \ \mathbf{s}_2, \cdots, \ \mathbf{s}_{23} \ ) : \ | \ \mathbf{v} |_{H} = 2 \ \text{and} \ \mathbf{s}_i \in \{0, 2, 6\} \ \text{for} \ 1 \le i \le 23 \}$$

$$\cup \{ \ \mathbf{v} = (\ \mathbf{s}_1, \ \mathbf{s}_2, \cdots, \ \mathbf{s}_{23} \ ) : \ \mathsf{Occ}(\{j\}, \mathbf{v}) \le 1 \ \text{for each} \ j \in \{2, 3, 4, 5, 6\} \}$$

$$\mathsf{and} \ \mathsf{Occ}(\{2, 3, 4, 5, 6\}, \mathbf{v}) \le 2 . \} .$$

**Example 5**: Let C be the 8-PSK code  $C_{8,4}^{(2)}$ . The following subset S of C can be easily shown to be  $\{C-\{\bar{0}\}\}$ -representative by using lemma 2.

$$\begin{split} S &\triangleq \{ \ \vec{v} = (\ s_1, \ s_2, \cdots, \ s_{15} \ ) : \ |\vec{v}|_H = 1 \ \text{and} \ s_i \in \{0, 4\} \ \text{for} \ 1 \le i \le 15 \} \\ & \cup \{ \ \vec{v} = (\ s_1, \ s_2, \cdots, \ s_{15} \ ) : \ |\vec{v}|_H = 2 \ \text{and} \ s_i \in \{0, 2, 6\} \ \text{for} \ 1 \le i \le 15 \} \\ & \cup \{ \ \vec{v} = (\ s_1, \ s_2, \cdots, \ s_{15} \ ) : \ \text{Occ}(\{j\}, \vec{v}) \le 1 \ \text{for each} \ j \in \{2, 3, 4, 5, 6\} \} \\ & \text{and} \ \text{Occ}(\{2, 3, 4, 5, 6\}, \vec{v}) \le 2. \} \ . \end{split}$$

**Example 6**: Let C be the 8-PSK code  $C_{8,m}^{(2)}$ . The following subset S of C can be easily shown to be  $\{C_{-}\{\bar{0}\}\}\$ -representative by using lemma 2.

The error performance and coding gains of the codes given in the above examples are now being computed and will be included in our next report.

#### 7. Conclusion

In this report, we have presented a class of bandwidth efficient block codes for M-ary PSK modulation. A soft-decision decoding for this class of codes is devised. Some specific codes with good squared minimum Euclidean distance are constructed. The complete weight distributions of these codes are determined. Their error probabilities are evaluated. Some specific codes have simple trellis structures and hence can be decoded by Viterbi algorithm. Some of these codes are suitable for use as the inner codes of cascaded coding scheme with Reed-Solomon codes over GF(2<sup>8</sup>) as outer codes. Our preliminary results show that such cascaded coding schemes provide extremely high reliability and large coding gains.

In our next report, we will present the coding gains of the codes presented in this report over the uncoded QPSK modulation.

#### Appendix A

### Trellis Diagram for the 8-PSK Code $C_{8.2}^{(2)}$

The 8-PSK code  $C_{8,2}^{(2)}$  consists of three binary component codes  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  which are  $P_8^{\downarrow}$ ,  $P_8$  and  $\{0,1\}^8$  respectively. Let  $\bar{u}$  be a 16-bit message to be encoded. Divide  $\bar{u}$  into three submessages  $\bar{u}_1$ ,  $\bar{u}_2$  and  $\bar{u}_3$  where  $\bar{u}_1$  consists of only one bit,  $\bar{u}_2$  consists of seven bits and  $\bar{u}_3$  consists of eight bits. Then  $\bar{u}_1$ ,  $\bar{u}_2$  and  $\bar{u}_3$  are encoded based on  $C_{b1}$ ,  $C_{b2}$  and  $C_{b3}$  respectively. Let

---

$$\bar{a} = (a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8)$$

$$\bar{b} = (b_1, b_2, b_3, b_4, b_5, b_6, b_7, b_8)$$

$$\bar{c} = (c_1, c_2, c_3, c_4, c_5, c_6, c_7, c_8)$$

be their corresponding binary codewords. Note that  $\tilde{a}$  is either the all-zero vector or the all-one vector. The codeword  $\tilde{b}$  has even weight.

For  $1 \le 2 \le 8$ , the input to the signal selector of the overall encoder-modulator at the 2-th time unit is the triplet ( $a_2$ ,  $b_2$ ,  $c_2$ ). If  $a_2 = 0$ , then ( $b_2$ ,  $c_2$ ) selects a signal point from the QPSK signal set shown in Figure 2b. If  $a_2 = 1$ , then ( $b_2$ ,  $c_2$ ) selects a point from the QPSK signal set shown in Figure 2c. Hence the system switches between two QPSK signal sets. To construct the trellis diagram for  $C_{8,2}^{(2)}$ , we need to define the states of the overall encoder-modulator. Let ( $b_1$ ,  $b_2$ , ...,  $b_2$ ) denote the 2-bit prefix of codeword  $\tilde{b}$ . Let W( $b_1$ ,  $b_2$ , ...,  $b_2$ ) denote the Hamming weight of ( $b_1$ ,  $b_2$ , ...,  $b_2$ ). At the 2-th time unit, the state of the encoder-modulator depends on the bit  $a_2$  and the number W( $b_1$ ,  $b_2$ , ...,  $b_2$ ). Define the following states:

- (1)  $A_e$  represents the states that  $a_2 = 0$  and  $W(b_1, b_2, \dots, b_2)$  is even;
- (2)  $A_0$  represents the states that  $a_2 = 0$  and W( $b_1, b_2, \dots, b_2$ ) is odd;
- (3)  $B_e$  represents the states that  $a_2 = 1$  and  $W(b_1, b_2, \dots, b_2)$  is even; and
- (4)  $B_0$  represents the states that  $a_2 = 1$  and W( $b_1, b_2, \dots, b_2$ ) is odd.

Assume that the encoder-modulator starts from the state  $A_0$  at the time 2 = 0. Then the trellis diagram for  $C_{8,2}^{(2)}$  can be constructed easily as shown in Figure

4. There are two parallel branches (or transitions) between the transition of two states; they correspond to  $c_2 = 0$  and  $c_2 = 1$  respectively.

The encoding of message  $\tilde{u}$  is equivalent to tracing a path in the trellis diagram. The codeword corresponding to  $\tilde{u}$  is a sequence of QPSK signal points either from the set shown in Figure 2b or from the set shown in Figure 2c.

#### Appendix B

Consider the second-order (16,11) Reed-Muller code  $RM_{4,2}$ . We use a boolean function  $b(\tilde{v})$  for expressing a codeword  $\tilde{v}$  in  $RM_{4,2}$ .

By using an affine transformation, a codeword  $\bar{v}$  in RM<sub>4,2</sub> with weight 8 or 12 can be represented as one of the following forms [28,p.438]:

- 1) If  $|\vec{v}|_{H} = 8$ , then  $b(\vec{v}) = x_1x_2 + x_3$  or  $b(\vec{v}) = x_3$ .
- 2) If  $|\vec{v}|_{H} = 12$ , then  $b(\vec{v}) = x_1x_2+1$ .

Let y be  $x_1$ ,  $x_2$  or  $x_1 + x_2$ . Then the degree of yb(v) is at most 2. Let  $v_1$  and  $v_2$  denote the codewords represented by yb(v) and (y+1)b(v), respectively. Then,  $v = v_1 + v_2$ ,  $v_1 \neq 0$ ,  $v_2 \neq 0$ , and  $|v|_H = |v_1|_H + |v_2|_H$ . That is, v is decomposable.

Let  $\bar{u}$  be a codeword of  $C_{b2}$  (=  $P_{15}$ ) such that

$$|v+2u|_{H} = |v|_{H}$$
.

Let  $\|\bar{\mathbf{u}}\|_{H,y=a}$  denote the number of nonzero components of  $\bar{\mathbf{u}}$  in the bit-positions for which y=a. If  $\|\bar{\mathbf{u}}\|_{H,x_1=0}$  and  $\|\bar{\mathbf{u}}\|_{H,x_2=0}$  are odd, then  $\|\bar{\mathbf{u}}\|_{H,x_1=1}$  and  $\|\bar{\mathbf{u}}\|_{H,x_2=1}$  are odd. Then  $\|\bar{\mathbf{u}}\|_{H,x_1+x_2=0}$  and  $\|\bar{\mathbf{u}}\|_{H,x_1+x_2=1}$  are even. Therefore we can choose one of  $x_1$ ,  $x_2$  and  $x_1 + x_2$  as y in such a way that  $\|\bar{\mathbf{u}}\|_{H,y=0}$  and  $\|\bar{\mathbf{u}}\|_{H,y=1}$  are even.

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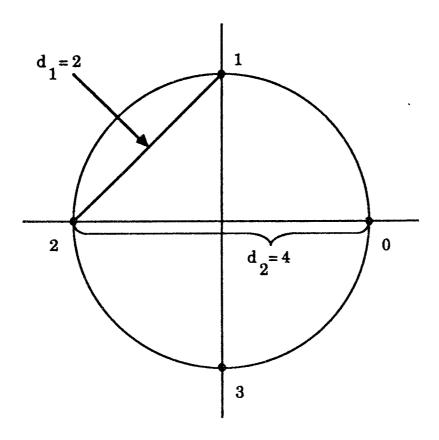
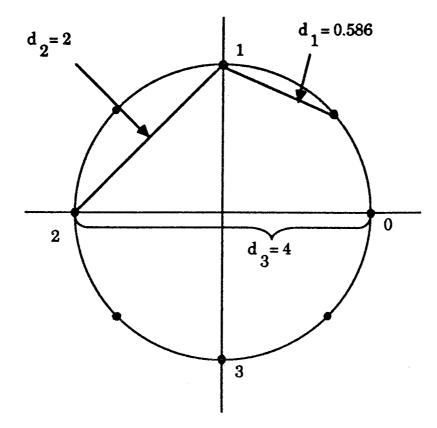


Figure 1 QPSK signal set and squared Euclidean distances between signal points.



(a) 8-PSK signal set and squared Euclidean distances between signal points

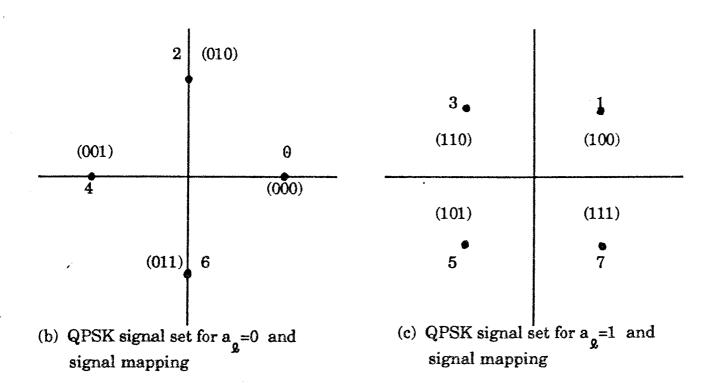


Figure 2

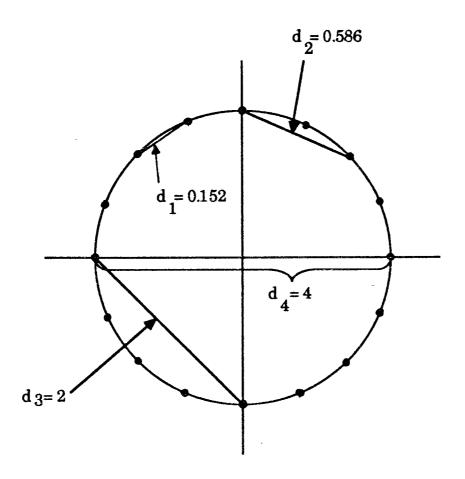


Figure 3 16-PSK signal set and squared Euclidean distances between signal points.

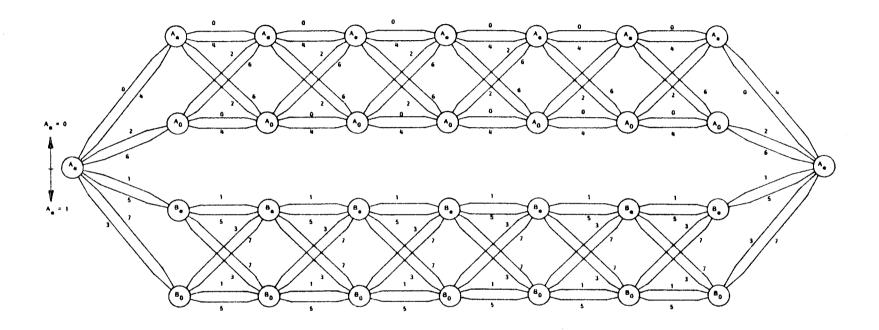


Figure 4 4-state trellis diagram for the 8-PSK code  $C_{8,2}^{(2)}$ 

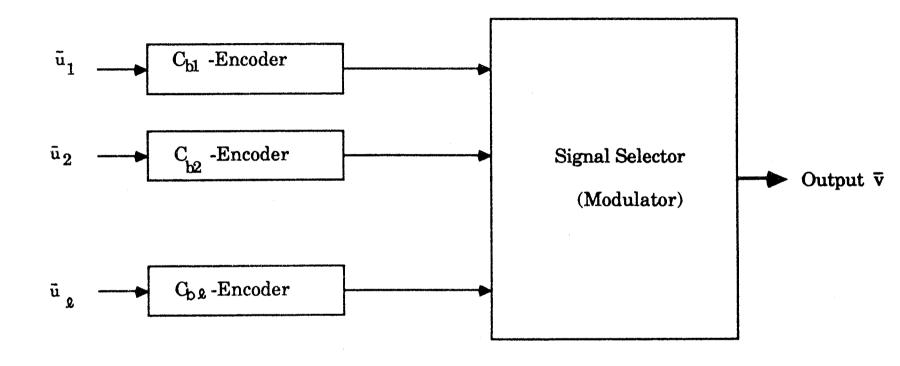


Figure 5 M-ary PSK code encoder

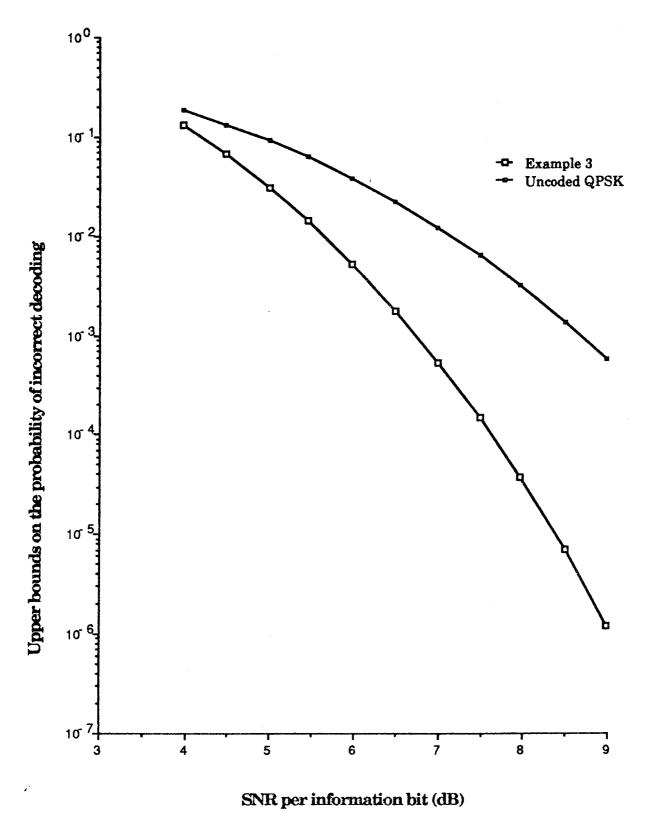


Figure 6 Upper bounds on the probability of incorrect decoding for a block with 16 information bits for Example 3 and uncoded QPSK

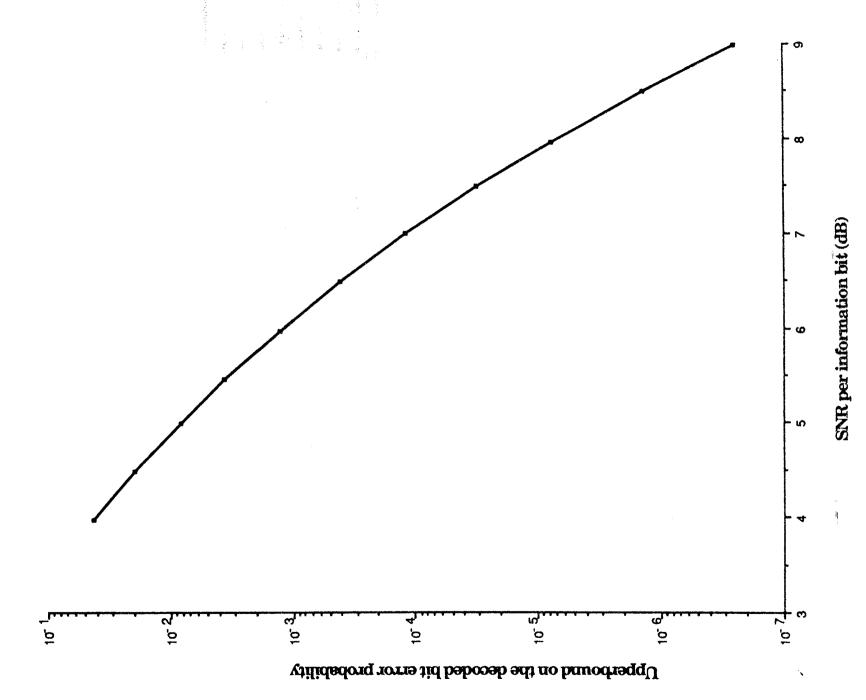


Figure 7 Upper bounds on the decoded bit error probability for Example 3

Table 1. Upper bounds on the probability of incorrect decoding for a block with 16 information bits for Example 3 and uncoded QPSK

SNR per	SNR per	Upper bounds	
symbol	information	on Pic	$P_{\mathbf{Q},\mathbf{ic}}$
(dB)	bit (dB)	for Example 3	
7.0	3.98		1.85E-01
7.5	4.48	6.78E-02	1.34E-01
8.0	4.99	3.10E-02	9.23E-02
8.5	5.45	1.43E-02	6.33E-02
9.0	5.97	5.31E-03	3.88E-02
9.5	6.49	1.79E-03	2.26E-02
10.0	6.99	5.48E-04	1.24E-02
10.5	7.49	1.53E-04	6.52E-03
11.0	7.96	3.84E-05	3.24E-03
11.5	8.49	7.15E-06	1.39E-03
12.0	8.98	1.22E-06	5.93E-04

Table 2 Upper bounds on the decoded bit error probability for Example 3

SNR per	SNR per	Upper bounds on
symbol	information	the decoded bit
(dB)	bit (dB)	error probability
7.0	3.98	4.31E-02
7.5	4.48	1.99E-02
8.0	4.99	
8.5	5.45	
9.0	5.97	1.29E-03
9.5	6.49	
10.0	6.99	
10.5	7.49	
11.0	7.96	7.78E-06
11.5	8.49	1.39E-06
12.0	8.98	2.52E-07